

# penalty

June 16, 2020

## 1 Penalty and barrier methods

```
[ ]: using BenchmarkTools
      using ForwardDiff
```

```
[ ]: include("btr.jl")
```

### 1.1 Penalty methods

#### 1.2 First example

$$\min_x f(x) = x_1^2 + x_1 \sin(x_2) + 4x_2^2$$

```
[ ]: f(x) = x[1]^2+x[1]*sin(x[2])+4x[2]^2
```

```
[ ]: using Plots
      #plotly()
      gr()

      default(size=(600,600), fc=:heat)
      x, y = -1.0:0.05:1.0, -1.0:0.05:1.0
      z = Surface((x,y)->f([x,y]), x, y)
      surface(x,y,z, linealpha = 1)
```

```
[ ]: Plots.contour(x,y,z, linealpha = 0.5, levels=1200)
```

```
[ ]: g = x -> ForwardDiff.gradient(f, x);
      H = x -> ForwardDiff.hessian(f, x)

      function g!(storage::Vector, x::Vector)
          storage[1:length(x)] = g(x)
      end

      function H!(storage::Matrix, x::Vector)
          n = length(x)
          storage[1:n,1:n] = H(x)
      end
```

```
[ ]: state = btr(f, g!, H!, TruncatedCG, [1.0,1.0])
```

```
[ ]: state.x
```

It is easy to see that (0,0) is indeed a first-order critical point.

```
[ ]: g(state.x)
```

Introduce now the constraint

$$(x - 1)^2 + (y - 1)^2 = 1$$

```
[ ]: c(x) = (x[1]-1.0)^2+(x[2]-1.0)^2-1.0
gc = x -> ForwardDiff.gradient(c, x);
Hc = x -> ForwardDiff.hessian(c, x)

function gc!(storage::Vector, x::Vector)
    storage[1:length(x)] = gc(x)
end

function Hc!(storage::Matrix, x::Vector)
    n = length(x)
    storage[1:n,1:n] = Hc(x)
end
```

```
[ ]: = 1.0
ϕ(x) = f(x)+1/(2* )*(c(x)*c(x))
```

```
[ ]: gϕ = x -> ForwardDiff.gradient(ϕ, x);
Hϕ = x -> ForwardDiff.hessian(ϕ, x)

function gϕ!(storage::Vector, x::Vector)
    storage[1:length(x)] = gϕ(x)
end

function Hϕ!(storage::Matrix, x::Vector)
    n = length(x)
    storage[1:n,1:n] = Hϕ(x)
end
```

```
[ ]: state = btr(ϕ, gϕ!, Hϕ!, TruncatedCG, [0.0,0.0])
```

```
[ ]: state.x
```

```
[ ]: f(state.x)
```

```
[ ]: c(state.x)
```

```
[ ]:  $\Phi$ (state.x)
[ ]: = 0.1
state = btr( $\Phi$ , g $\Phi$ !, H $\Phi$ !, TruncatedCG, [0.0,0.0])
[ ]: state.x
[ ]: f(state.x)
[ ]: c(state.x)
[ ]: = 0.01
state = btr( $\Phi$ , g $\Phi$ !, H $\Phi$ !, TruncatedCG, [0.0,0.0])
[ ]: c(state.x)
[ ]: = 0.00001
state = btr( $\Phi$ , g $\Phi$ !, H $\Phi$ !, TruncatedCG, [0.0,0.0])
[ ]: c(state.x)
[ ]: = 0.00001
state = btr( $\Phi$ , g $\Phi$ !, H $\Phi$ !, TruncatedCG, [0.0,1.0])
[ ]: f(state.x)
[ ]: state.x
[ ]: = 1
= 0.1
x0 = [0.0,1.0]
state = btr( $\Phi$ , g $\Phi$ !, H $\Phi$ !, TruncatedCG, x0)
println(state.x)
while ( > 1e-6)
    x0 = state.x
    state = btr( $\Phi$ , g $\Phi$ !, H $\Phi$ !, TruncatedCG, x0)
    println(state.x)
    *=
end
[ ]: state.x
```

### 1.3 Second example

$$\begin{aligned} \min_x \quad & -5x_1^2 + x_2^2 \\ \text{s.t.} \quad & x_1 = 1 \end{aligned}$$

$$\Phi(x, \mu) = -5x_1^2 + x_2^2 + \frac{1}{2\mu}(x_1 - 1)^2$$

$$\nabla_x \Phi(x, \mu) = \begin{pmatrix} -10x_1 + \frac{1}{\mu}(x_1 - 1) \\ 2x_2 \end{pmatrix}$$

$$\nabla_x \Phi(x, \mu) = 0$$

iff

$$\begin{cases} -10x_1 + \frac{1}{\mu}(x_1 - 1) = 0 \\ x_2 = 0 \end{cases}$$

$$(-10\mu + 1)x_1 = 1$$

This is equivalent to

$$x_1 = \frac{1}{1 - 10\mu}$$

if  $10\mu \neq 1$ . If  $10\mu = 1$ , then

$$-10x_1 + 10(x_1 - 1) = -10 \neq 0$$

$$\nabla_{xx}^2 \Phi(x, \mu) = \begin{pmatrix} -10 + \frac{1}{\mu} & 0 \\ 0 & 2 \end{pmatrix}$$

If  $\mu < 0.1$ , then  $-10 + 1/\mu > 0$ . Then  $\nabla^2 \Phi(x, \mu)$  is positive definite. Thus the zero of the gradient is a minimizer.

If  $\mu > 0.1$ , then  $-10 + 1/\mu < 0$ . Then  $\nabla^2 \Phi(x, \mu)$  is indefinite. Thus the zero of the gradient is a saddle point.

If  $\mu = 0.1$ , then there is no zero of the gradient.

```
[ ]: = 1.0
      H = [ -10+1/ 0 ; 0 2 ]
      eigen(H)
```

```
[ ]: = 1.0e-10
      H = [ -10+1/ 0 ; 0 2 ]
      eigen(H)
```

```
[ ]: cond(H)
```

## 2 Barrier methods

$$\begin{aligned} \min_x & -x + 1 \\ \text{s.t.} & x \leq 1 \end{aligned}$$

$$L(x, \lambda) = -x + 1 + \lambda(x - 1)$$

KKT

$$\begin{aligned} -1 + \lambda &= 0 \\ x - 1 &\leq 0 \\ \lambda(x - 1) &= 0 \\ \lambda &\geq 0 \end{aligned}$$

We obtain  $(x^*, \lambda^*) = (1, 1)$ .

```
[ ]: fb(x) = -x[1]+1
      gi(x) = x[1]-1
      B(x) = fb(x[1]) - *log(1-x[1])
```

$$\begin{aligned} 0 = \nabla B(x) &= \nabla f(x) - \mu \frac{-\nabla g(x)}{-g(x)} = \nabla f(x) - \mu \frac{\nabla g(x)}{g(x)} \\ -1 - \mu/(x-1) &= 0 \\ x - 1 &= -\mu \\ x &= 1 - \mu \\ \lambda_\mu &= -\frac{\mu}{x(\mu) - 1} = -\frac{\mu}{1 - \mu - 1} = 1 \end{aligned}$$

```
[ ]: gB = x -> ForwardDiff.gradient(B, x);
      HB = x -> ForwardDiff.hessian(B, x)

function gB!(storage::Vector, x::Vector)
    storage[1:length(x)] = gB(x)
end

function HB!(storage::Matrix, x::Vector)
    n = length(x)
    storage[1:n,1:n] = HB(x)
end
```

```
[ ]: = 1.0
      gB([0.0])
```

```
[ ]: state = btr(B, gB!, HB!, TruncatedCG, [0.0])
```

```
[ ]: state.x
```

```
[ ]: = 0.1
      btr(B, gB!, HB!, TruncatedCG, [0.0])
```

We have to restrict the step! A simple way is to reduce the trust-region radius if a domain problem is found. We can do it using the exception process in Julia.

```
[ ]: f(x) = try
      log(x)
    catch
      +Inf
    end
```

```
[ ]: f(10)
```

```
[ ]: f(-10)
```

```
[ ]: function Bexception(x)
      try
        val = fb(x[1]) - *log(1-x[1])
        return val
      catch
        return +Inf
      end
    end
```

```
[ ]: state = btr(Bexception, gB!, HB!, TruncatedCG, [0.0])
```

```
[ ]: state.x
```

```
[ ]: = 0.1
      x = [0.0]
      while ( > 1e-10)
        state = btr(Bexception, gB!, HB!, TruncatedCG, x)
        x = state.x
        = - /gi(x)
        println("x = ", x, ", = ", )
        = 0.1*
      end
```

```
[ ]: x
```

```
[ ]:
```